

Course prepared for: 4th topic : System Approach as Platform for e-Business Pertemuan 8: - eBusiness and Eco-System - eBusiness: Concept & Context

Source:

Steven Alter, Information System, The Foundation of E-Business, Prentice Hall, Fourth Edition, 2002.
 Husni S. Sastramihardja, Course Hands Out, 2019

Orcepts in construction of e-business

Konsep diperlukan dalam mengkonstruksi e-Business

Business Concept

System Concept

Technology Concept

e-Business

Concept Construction

Customer Concept

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Engineering Approach to Design e-Business

The Concept...

Memaknai konsep sistem dalam pengembangan eBusiness ? Enterprise Engineering ??

Fondation for approaching to Design e-Business:

(1) Find and Defining Concepts & Principles (Raison d'etre) of "Roles & Contribution" of an e-business in supporting the sustainable advantages for "corporate business";
(2) Following the Engineering Principles & Methodes to plan, develop, and maintain the application of e-business for certain purpose.
(2) Concerd idea of the Engineering Cycle consist of E phases. Problem definition

(3) General idea of the Engineering Cycle consist of 5 phases: Problem definition, System analysis, System design, System implementation, System operation (& maintenance). For the course, there are 2 other phases are proposed to enlarge possible idea. The 2 phases are System marketing and System Installation.

- (4) System Consideration
- (5) System Requirement
- (6) System Specification



The Concept...

Memaknai konsep sistem dalam pengembangan eBusiness ? Enterprise Engineering ??

Try to DEFINE YOUR Concept...

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Engineering Cycle



What is the TARGET ???

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Science of Enterprise Engineering

Adapted from Source: Antonia Albani, 2010

EE : <u>rooted in both</u> (organizational & information system) sciences <u>supported by 3 concepts</u> (Enterprise Ontology, E-Architecture, E-Governance).

<u>E-Ontology</u>: Understanding of an enterprise in a way that is fully independent of any implementation

The (one and only) E-ontological model shows the essence of its operation:

 \rightarrow The starting point for designing & implementing all kinds of changes;

→ Extremely stable over time; most changes appear to be changes in the implementation.

<u>E-Architecture</u>: <u>Concerns the (identification, specification, & application of "design</u> principles"),

which come in addition to the specific requirements of every change project.

"Design principles": The operational shape of an enterprise's strategic basis (mission, vision).

→ Only in this way can one achieve & guarantee that the operations of an enterprise are fully compliant with its mission & strategies.

E-Governance: Organizational conditions for incorporating E-ontology & E-architecture in an enterprise's practice the EE approach feasible & beneficial.



Adapted from Source: Jan A.P. Hoogervorst, *Enterprise Governance & Enterprise Engineering.* 117, Sogeti Nederland B.V., Diemen, The Netherlands, 2009

ENTERPRISE: Consciously coordinated social entity with a relatively identifiable boundary, that functions on a relatively continuous basis to achieve a common goal or a set of goals [Robbin 1990, page 4 in Jan A.P. Hoogervorst, 2009].

<u>Specific characteristics</u>: Enterprise is a - social entity; goal orientation; consciously & intentionally created or designed; & beg to the question as to "how enterprise must be designed".

Important to make the intended system function (relative to the system environment) \rightarrow part of the system definition.

This provides the following characteristics of a system [Dietz 2006]:

SYSTEM: Function (C, E, P, S)

C = **the system** *composition*: the set of system elements

E = the system *environment*: the elements outside the system with which the system interacts

P = the system *production*: the products or services that C delivers to E

S = **the system** *structure*: the interaction relationships between the elements of *C* mutually, and between the elements of *C* and the elements of *E*.

() HSS: Boundary Layers Of Enterprise System

COMMUNITY/SOCIETY SYSTEM: Value, Culture, Order, Change

Our Community

ENTERPRISE SYSTEM: Phenomenon, Objectives, Business System, Problem, Facts

Our System

BUSINESS WORK SYSTEM: Roles, Interactions, Products, Services

IS Application: Roles, Interaction, Objects

> SW: process, data HW

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The Concept...

Engineering Cycle

Alternative Definition & Views of E-Business

Adapted from Source: Steven Alter, Information System, The Foundation of E-Business, Prentice-Hall, 4th Edition, 2002

Try to understand for your Case, and define the vision of your business system

E-BUSINESS: (1). The practive of performing & coordinating Critical BPs (designing product etc...) through the extencive use of computer & communication technology & computerized data;

(2) Everything having to do with the application of ICT to the conduct of business between company and consumer;

(3) Includes e-commerce & covers internal processes such as Production, Inventory management, Product development, Risk management, finance, knowledge management, Human resource;

(4) The use of internet & other digital technology for organizational communication & coordination and the management of the firm;

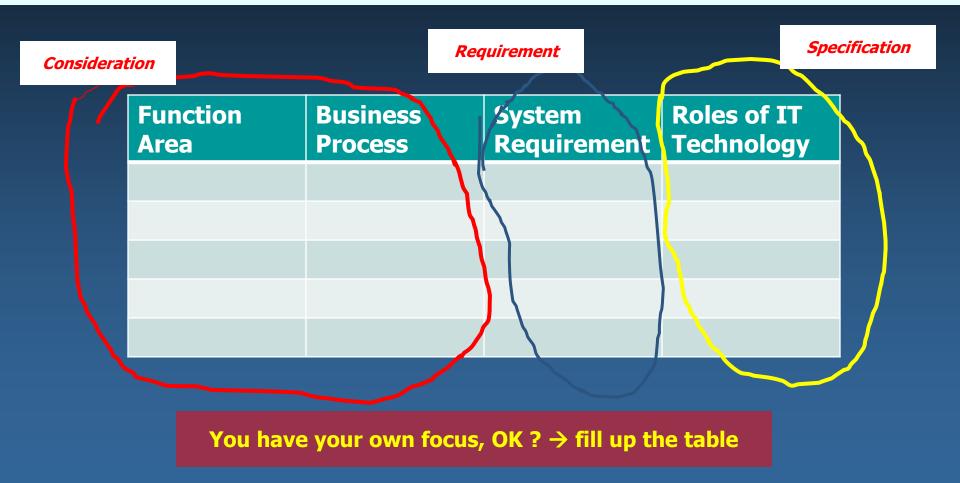
(5) Computer complex fusion of BPs enterprise application & organizational structure necessary to create a high preformance business model;

(6) [IBM] "a Secure, flexible & integrated approach to delivering differential business value by combining the systems and processes that run core-business operation with the simplicity and reach made possible by internet technology.



Define the Context

EXPLORING YOUR CONTEXT DEFINE BP & FA of Business → Requirement & Technology



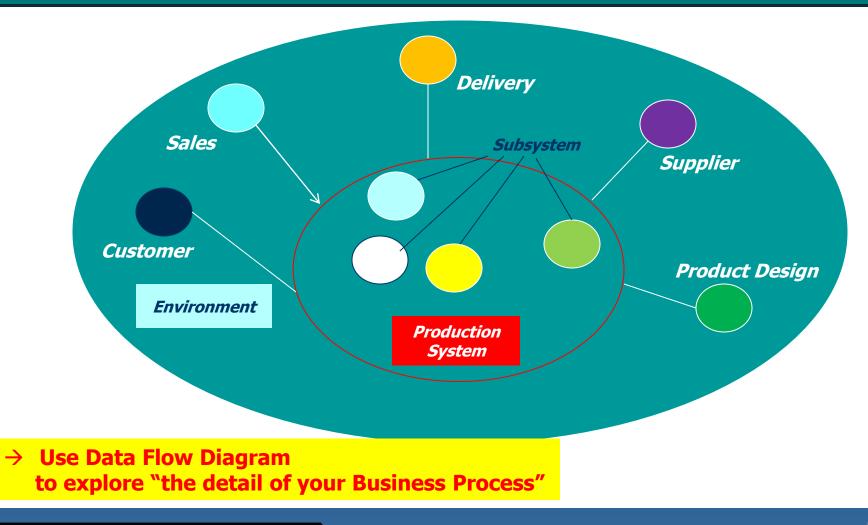


Define the Context

Structuring your idea of business system

WORK SYSTEM \rightarrow The Context

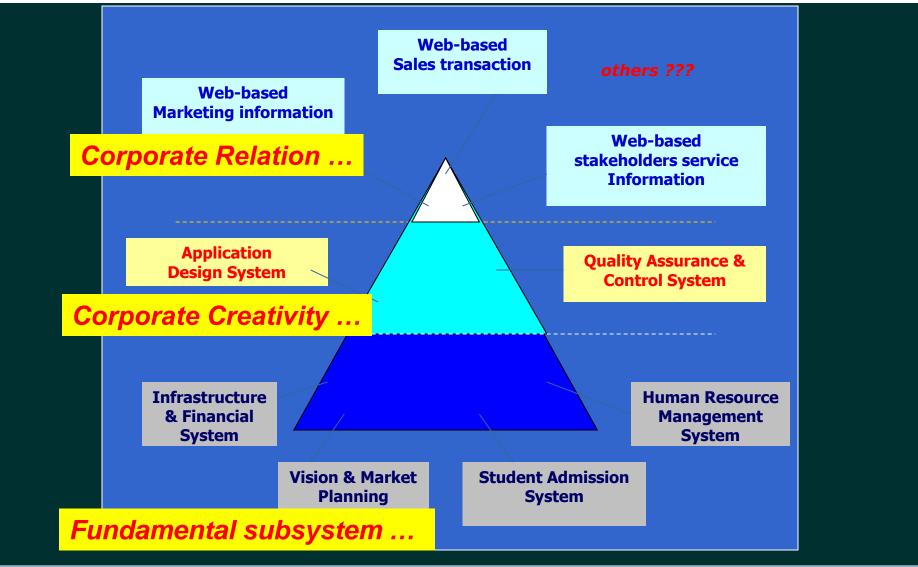
System in which human participants and/or machines perform a business process





... IT IS ABOUT "CREATIVITY" ...

Adapted from Steven Alter, Information System, The Foundation of E-Business, Prentice Hall, Fourth Edition, 2002.



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