P2 PENGANTAR DESAIN PRODUK

***FROM ART TO PART***

*MODELING*

The creation of a PRODUCT involves a multitudes of disciplines, from planning to manufacturing, but the involvement of a designer and a clay modeler is at the very point of creation, the driving force in shaping the form and proportions of what can ultimately be a marvelous sculpture in motion.

The theme development of a PRODUCT by using the computer has improved the engineering input and offers the advantage that one designer has complete control on the over all design development, never the less as the design will mature in its three dimensional form ( clay model) the importance of the clay sculptor is as vital to day, as before the advent of the computer in finalizing the design of a vehicle or any product.

**Daftar Pustaka**

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